

Computer Measurement Group 2001

TCP/IP Basics For The IS Professional

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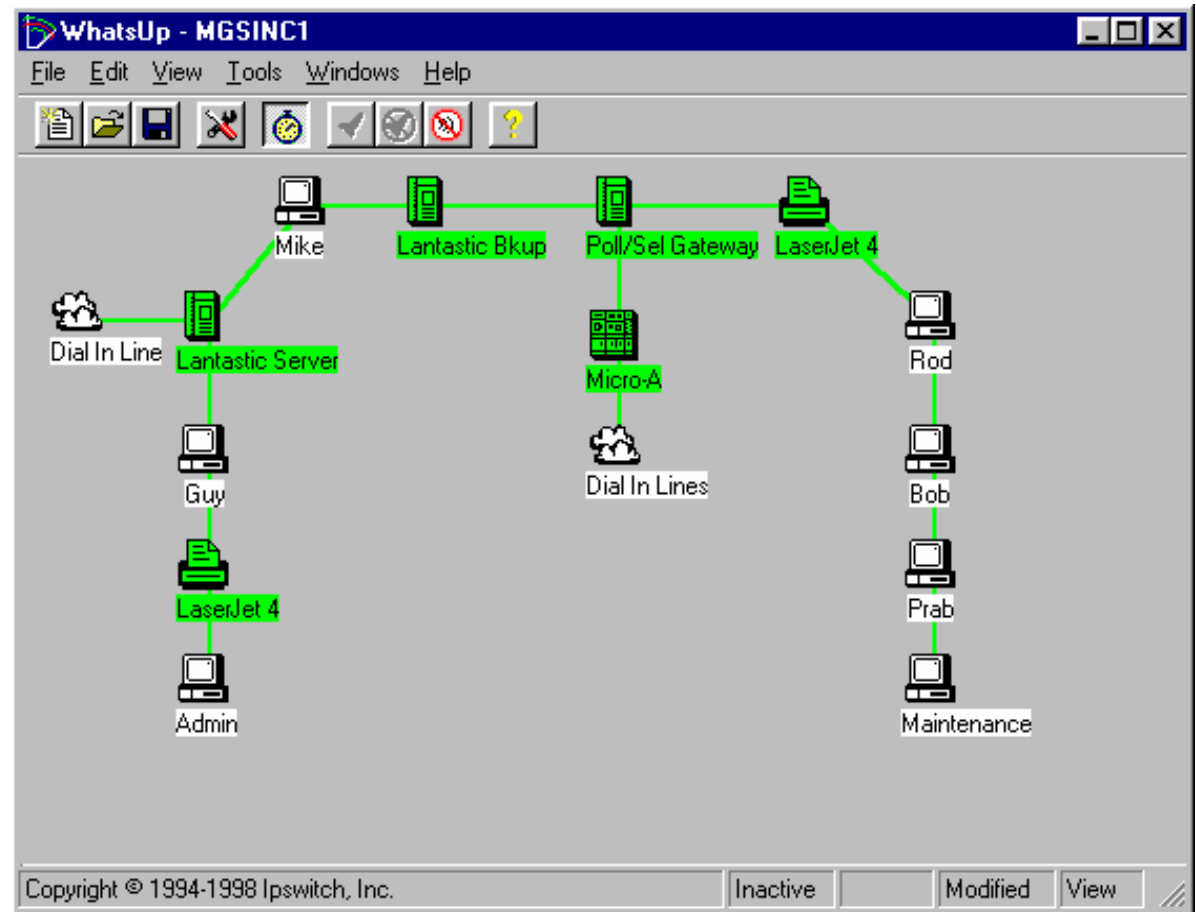
Introduction

- MGS, Inc. - a small consulting and software development firm in the Unisys ClearPath market space
- We extensively use network communications to solve our business problems
- This presentation is based on our actual experiences from 1993 until today

MGS Network - Requirements

- Required services
 - ◆ File/Print sharing
 - ◆ Unisys mainframe access
 - ◆ Electronic mail
 - ◆ Remote Access
 - ◆ ***Reliability***
- Standard software products (no programming)
- Limited administration time
- Low-to-moderate cost

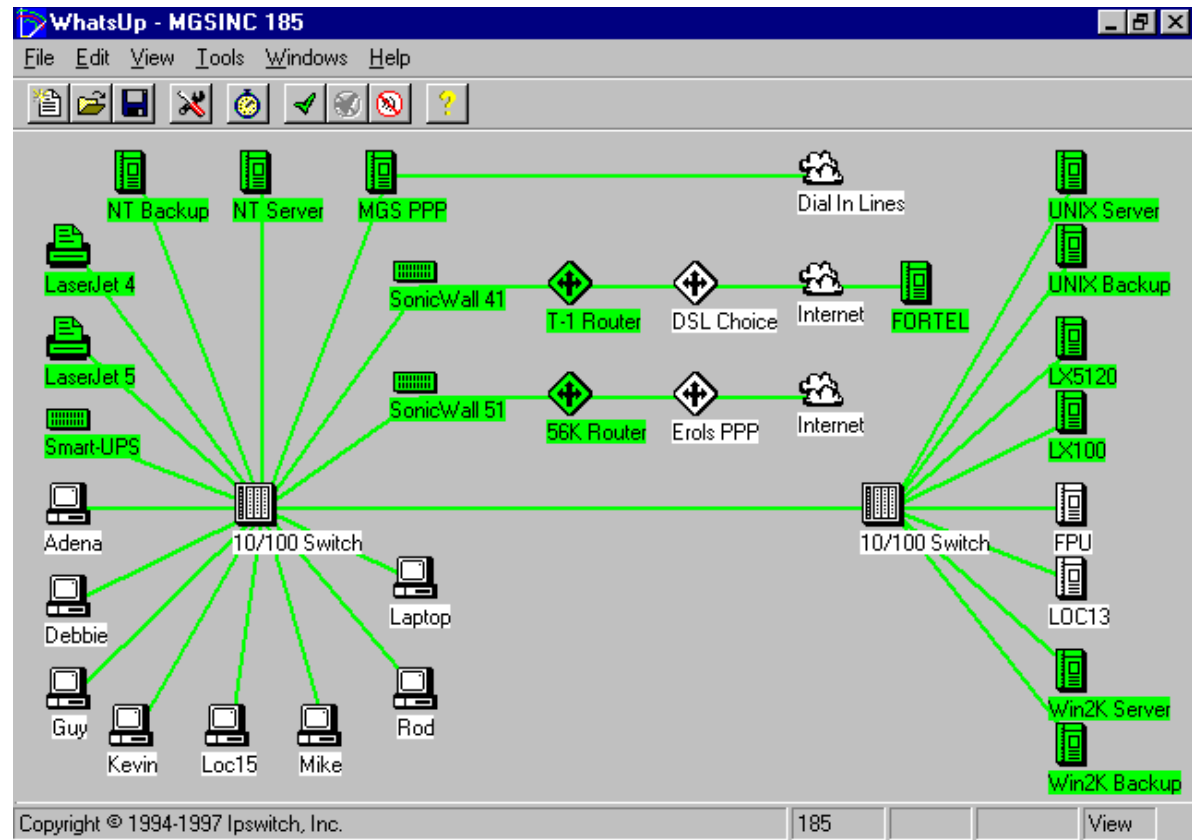
MGS Network - 1993



MGS Network - 1993

- DOS/Win 3.1, DOS/LANtastic
- Services
 - ◆ Unisys mainframe access
 - ◆ File/Print sharing
 - ◆ Limited dial-in access
(direct to server/mainframe)
 - ◆ Electronic mail
(dial out to CompuServe)
- No Internet
- Minimal redundancy

MGS Network - 2001



MGS Network - 2001

- Win9x, Win NT/2K, BSDI UNIX
- Services
 - ◆ Unisys mainframe access
 - ◆ File/Print sharing
 - ◆ “Generic” dial-in access
 - ◆ Electronic mail
 - ◆ Internet access (in & out)
 - ◆ WEB and FTP
 - ◆ Virtual Private Network
 - ◆ DNS and Time
- Fully redundant capabilities

MGS Network - 2001

- How can a small company do all this?
 - ◆ Simple/reliable hardware
 - ◆ Software with integrated advanced communications capabilities
 - ◆ High speed wide-spread connectivity
 - ◆ Commodity pricing
 - ◆ ***Unparalleled communication standards (like TCP/IP)***

What is TCP/IP and Where Did It Come From?

- Designed as part of an effort by the military to develop robust, reliable vendor-independent data communications
- Standards published as Request for Comment (RFCs)
- You can download RFCs for all the protocols discussed in this presentation from:

<http://www.cis.ohio-state.edu/Services/rfc/index.html>

What is TCP/IP and Where Did It Come From?

- TCP/IP and Internet history
 - ◆ 1969 - ARPANET research started
 - ◆ 1975 - ARPANET made operational
 - ◆ 1983 - TCP/IP added to BSD UNIX
 - ◆ 1983 - Term Internet is first used
 - ◆ 1989 - Most major US/Canadian Universities
 - ◆ 1992 - Most countries inter-networked
 - ◆ 1994 - Commercial use takes over the Internet
 - ◆ 1995 - Microsoft integrates TCP/IP into Windows
 - ◆ 1998 - TCP/IP surpasses IPX/SPX as the most common network protocol

What is TCP/IP and Where Did It Come From?

- TCP - Transmission Control Protocol
 - ◆ Breaks application data streams into packets
 - ◆ Insures reliable delivery of packets in the correct order
 - ◆ Does data stream Re-assembly
- IP - Internet Protocol
 - ◆ Packet based
 - ◆ Implements the network addressing scheme
 - ◆ Packets are routable
 - ◆ The networking layer for the Internet

TCP/IP Communication - Architecture

- Based on the 7 level OSI Model
 - ◆ Application
 - ☞ OSI Application
 - ☞ OSI Presentation
 - ◆ Network
 - ☞ OSI Session
 - ☞ OSI Transport
 - ☞ OSI Network
 - ◆ Link
 - ☞ OSI Data link
 - ☞ OSI Physical

TCP/IP Communication - A Layered Implementation

- Application data (business)
 - ◆ User Information
- Application Protocol (service)
 - ◆ Telnet, HTTP, FTP
- Network Session (connection)
 - ◆ TCP, UDP, ICMP
- Network (packet movement)
 - ◆ IP (vs IPX, NetBEUI)
- Link (physical transport)
 - ◆ Ethernet, ATM, FDDI



TCP/IP Communication - The Link Layer

- Supported by a variety of physical transports
- Most frequently used
 - ◆ Ethernet (IEEE 802.3)
 - ◆ Serial Port (PPP)
- Network topologies dependant on hardware
 - ◆ 100BaseT star
 - ◆ ThinNet bus
 - ◆ Token Ring ring
 - ◆ PPP point-to-point
- Link layer encapsulates the IP packet

TCP/IP Communication - The Networking Layer

- Provides Connection (TCP only)
- Breaks the data stream down into small packets (TCP only)
- IP packet encapsulates the higher layers
 - ◆ Application protocol
 - ◆ Application data
- Provides logical addressing
- Provides packet routing

TCP/IP Communication - The Application Layer

- Application programs use the system's TCP/IP interface
 - ◆ BSD Sockets (UNIX)
 - ◆ Winsock (Windows)
- Application level processing
 - ◆ Service - message communication based on an application-to-application protocol
 - ◆ Data - business information communicated using the Service

TCP/IP Communication - Example Packet

- Typical Communications Packet

|Hardware| IP | Session | Protocol | Data |

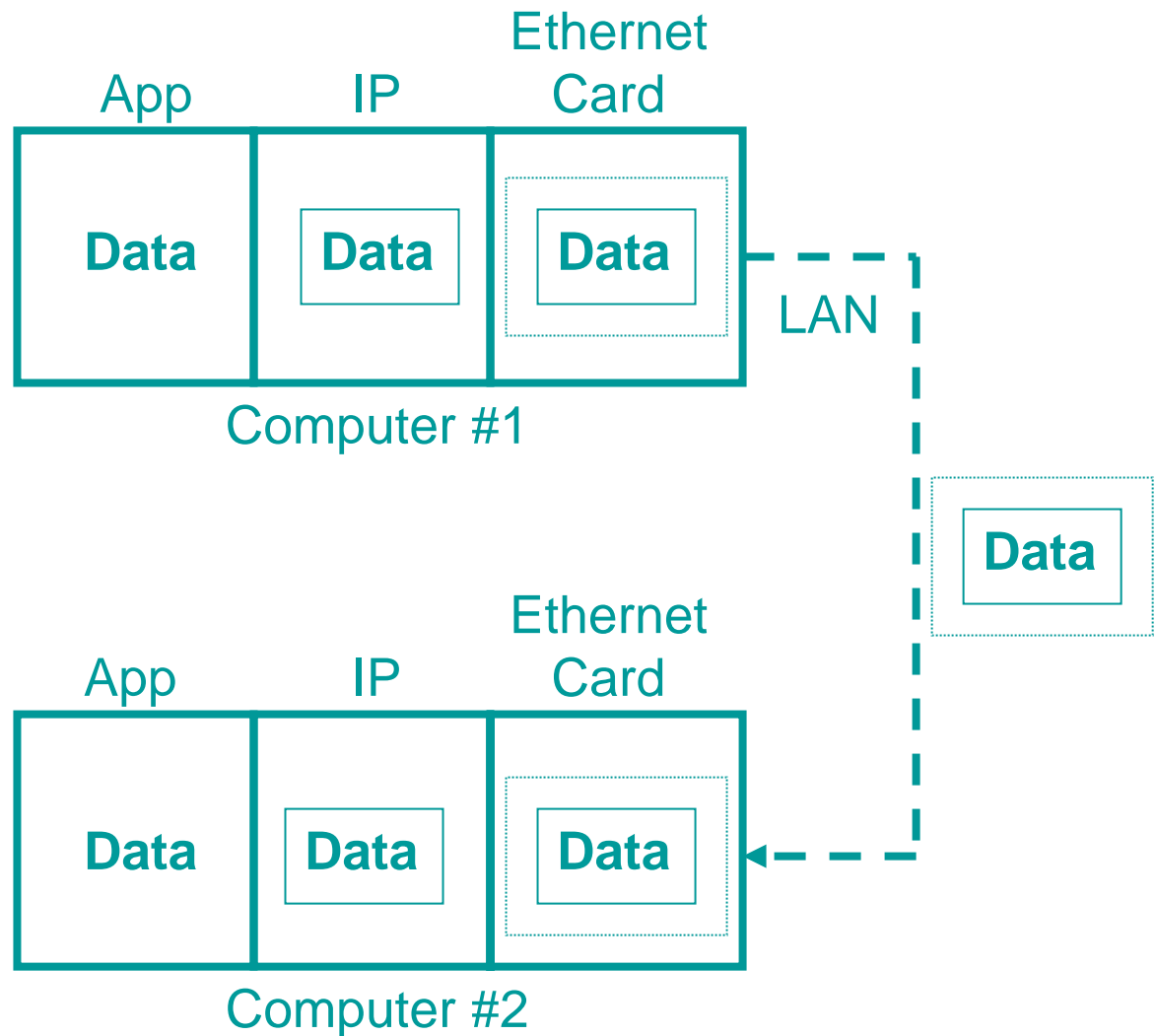
802.3 Header	IP Header	TCP Header	HTTP Header	HTML Data
--------------	-----------	------------	-------------	-----------

| Link | Network | Application |

IP Communication - Overview

- IP implemented based on a Packet Concept
- Physical transport independent architecture
- Unreliable and connectionless (at this layer)
- Routable
- Superior to older protocols (Novell IPX, Microsoft NetBEUI)

IP Communication - Example



IP Addressing - Overview

- Not associated with hardware
- 32-bit Unique Host Address
- Dotted-decimal Notation:
nnn.nnn.nnn.nnn (where nnn is 0 to 255)
- Represents a combined LAN number and HOST number
- HOST 0 refers to the entire LAN
- HOST all-bits-on (example 255) is for broadcast to all hosts

IP Addressing - Address Conventions

- IP Address Class Ranges
 - ◆ Class A - 1.n.n.n to 127.n.n.n
 - ◆ Class B - 128.n.n.n to 191.n.n.n
 - ◆ Class C - 192.n.n.n to 223.n.n.n

- IP Address Class Sizes
 - ◆ Class A - 16,777,216 addresses
 - ◆ Class B - 65,636 addresses
 - ◆ Class C - 256 addresses

- Special IP Addresses
 - ◆ Loop back - 127.0.0.0 to 127.255.255.255
 - ◆ Private
 - ☞ 10.0.0.0 to 10.255.255.255
 - ☞ 172.16.0.0 to 172.31.255.255
 - ☞ 192.168.0.0 to 192.168.255.255

IP Addressing - Where does it come from?

- LAN numbers are assigned by the Internet Network Information Center (InterNIC)
- LAN numbers are unique within the Internet
- Host numbers are assigned by local network administrator
- Host numbers are unique within a LAN
- IP Address is always paired with an associated Network Mask

IP Addressing - Networks of Addresses

- IP address has two parts:
 - ◆ LAN Number
 - ◆ Host Number
- LAN Number calculated by:
(IP Address **AND** Network Mask)
- Host Number calculated by:
(IP Address **AND NOT**(Network Mask))
- Example:
 - IP Address: 172.31.1.25
 - Network Mask: 255.255.255.0
 - LAN Number: 172.31.1.0
 - Host Number: .25

IP Addressing - Setting The Host IP Address

- Manually: by setting IP Address and Network Mask
- Automatically: by Dynamic Host Configuration Protocol (DHCP)
- DHCP requires one or more DHCP servers provisioned with the available IP Address ranges

IP Addressing - Private LAN Addressing

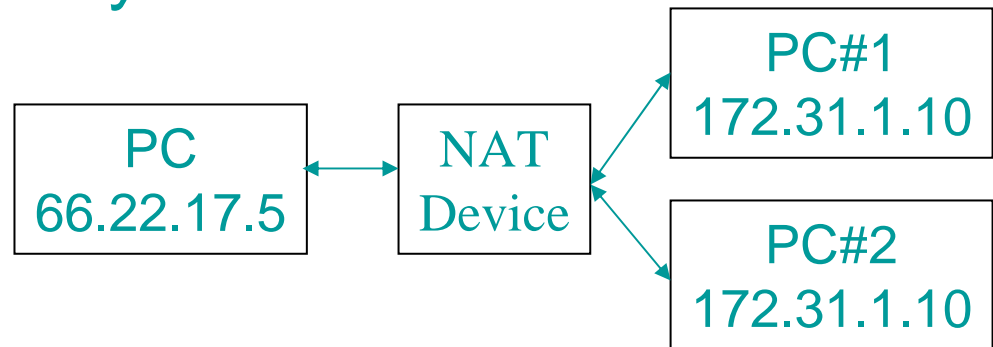
- A Private LAN is where the LAN is not connected to the Internet
- Technically any IP Address range can be used but one of the InterNIC “private” LAN numbers is recommended
- Often used for isolated Intranets
- When used with NAT, simplifies changing your company’s Internet IP Address range

IP Addressing - Network Address Translation

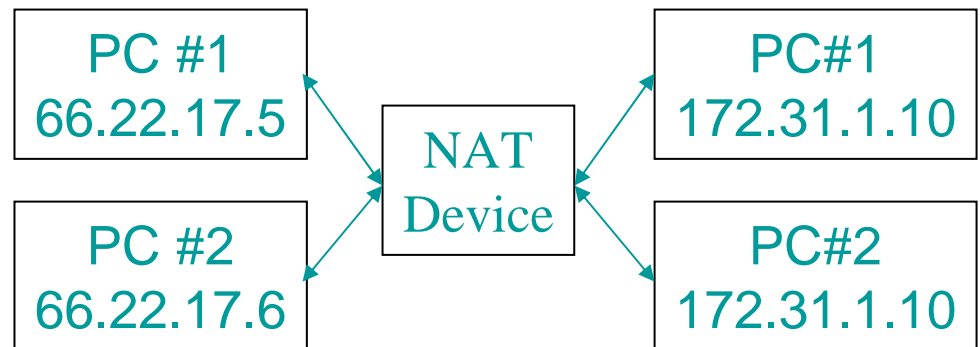
- Referred to as NAT
- Maps Internet IP Addresses to Private LAN IP Addresses
- Many-to-one NAT
 - ◆ Maps many private LAN IP Addresses to a single Internet address
 - ◆ Limited use for Servers
- One-to-one NAT
 - ◆ Maps one private IP Address to one Internet IP Address

IP Addressing - Network Address Translation

- Many-to-one NAT



- One-to-one NAT



IP Communication - Local-LAN

- Communication protocol used when the destination is on the same LAN
- Address Resolution Protocol (ARP) maps IP Address to hardware address
 - ◆ IP Address in ARP table?
 - ◆ Broadcast ARP-request
 - ◆ Receive ARP-reply with both IP Address and associated MAC hardware address
 - ◆ Store ARP-reply in ARP table
 - ◆ Send packet to responder MAC address

IP Communication - Off-LAN Routing

- Communication protocol used when the destination is on a different LAN
- A routing table is used to define paths to Off-LAN IP Addresses
- All Off-LAN routes are defined in the Host's routing table
- Routing table identifies IP address of the router associated with a route

IP Communication - Off-LAN Routing

- Automatic updates received from routers on the LAN
- A default routing entry is needed to send off-LAN packets to unknown routes (Internet)
- Manual entries can be entered in the routing table to deal with complex topologies

IP Communication - Summary

- Only three settings are required for successful communications
 - ◆ IP Address
 - ◆ Network Mask
 - ◆ Default Router
(only needed for off-LAN traffic)
- DHCP can set all three automatically

IP Communications - Connecting to the Internet

- Internet Service Provider (ISP)
- Provides physical connectivity
 - ◆ PPP (28-56 Kbaud)
 - ◆ ISDN / IDSL (128 Kbaud)
 - ◆ SDSL (384 to 768 Kbaud)
 - ◆ T1 (1 Mbaud)
 - ◆ Cable Modem (1-3 Mbaud)
- Provides logical connectivity
 - ◆ Floating IP Address
 - ◆ Fixed IP Address
 - ◆ Range of fixed IP Addresses
- Note that providing a service requires a fixed IP Address

IP Communications - Connecting to the Internet

- There are critical security issues to be addressed before putting any server on the Internet
- ISPs can provide additional customer services
 - ◆ DNS
 - ◆ Mail
 - ◆ News
 - ◆ WEB

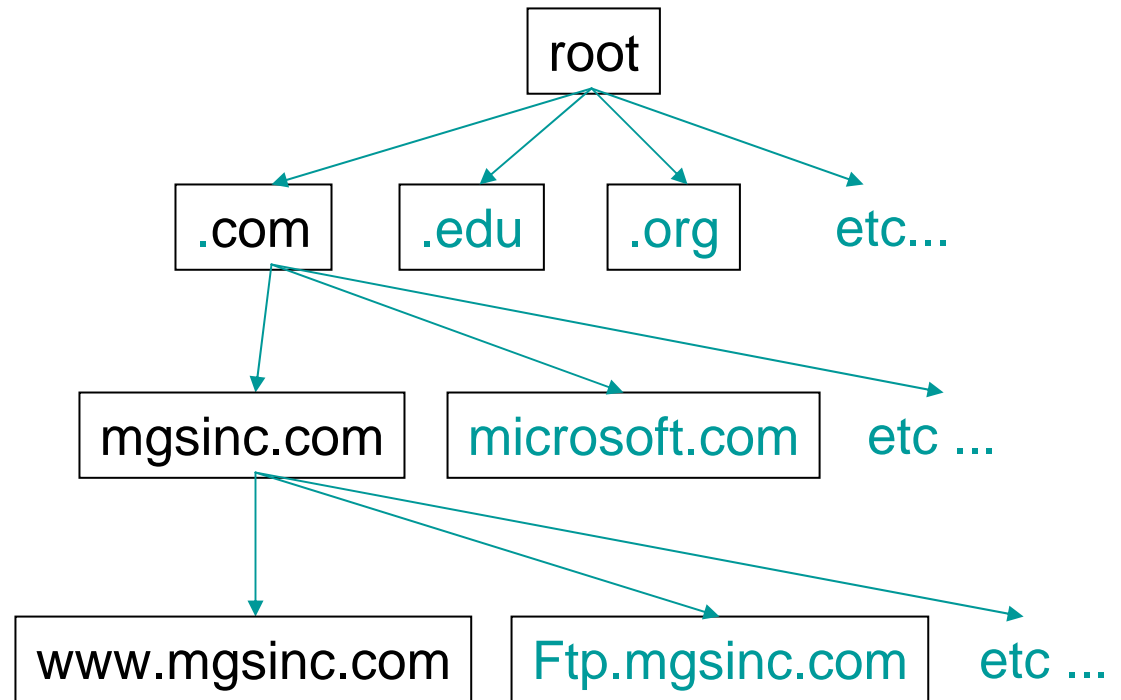
IP Communication - Additional Capabilities

- Internet Control Message Protocol (ICMP)
 - ◆ IP communication service messages like PING, TRACEROUTE and ROUTER
- Internet Group Message Protocol (IGMP)
 - ◆ IP communications based on multicasting (sending to groups of hosts)

The Domain Name System - DNS

- The Domain Name System insulates applications from specific IP Addresses
- Format: host.domainname.domain
- “domainname.domain” assigned by InterNIC
- “host” assigned by network administrator and designates a specific computer
- “host” can be a multi-level name
aaa.bbb.domainname.domain

The Domain Name System - DNS Tree



The Domain Name System - DNS Domain Entry

Registrant: MGS, Inc (MGSINC-DOM)
10901 Trade Road, Suite B
Richmond, VA 23236, USA

Domain Name: MGSINC.COM

Record last updated on 21-Jun-2001.

Record expires on 29-Mar-2010.

Record created on 28-Mar-1995.

Database last updated on

13-Sep-2001 01:15:00 EDT.

Domain servers in listed order:

NS1.MGSINC.COM 64.23.177.43

NS2.MGSINC.COM 208.58.172.236

NS3.MGSINC.COM 24.7.183.76

The Domain Name System - DNS Servers

- Provides service to convert domain names to IP Addresses
- If necessary, it goes back to the InterNIC “root” server for info
- DNS tables are maintained by the site’s network administrator
- Can provide both Forward DNS and Reverse DNS
- May cache name/IP Address association for a period of time

The Domain Name System - DNS Resolver

- Client software which requests a DNS Server to resolve name
- All systems running TCP/IP run a resolver
- DNS Server(s) IP Address must be specified to the resolver

IP Based Services - Overview

- Services are built on top of IP networking
- Services use TCP/IP Sessions
 - ◆ TCP
 - ◆ UDP
- Services are addressed by:
 - ◆ Host name or IP Address
 - ◆ Port number
- Service protocols also defined by RFC standards
- These are Different from Microsoft Networking Services

IP Based Services - Overview

- TCP/IP Applications have the responsibility for the following
 - ◆ Establishing the application-to-application connection
 - ◆ Operating the Service protocol
 - ◆ Identifying where messages start/end based on the Service protocol
 - ◆ Processing the data in the message(s)

IP Based Services - Sessions

- TCP/IP supports two types of application-to-application sessions
- User Datagram Protocol (UDP)
 - ◆ No reliability, no message ordering
 - ◆ Connectionless data path
 - ◆ Application must fragment messages
 - ◆ Specify Hostname and Port
- Transmission Control Protocol (TCP)
 - ◆ Reliable
 - ◆ Automatic message fragmentation
 - ◆ Single connection data path
 - ◆ Specify Hostname and Port

IP Based Services - Services

- A server can offer (run) one or more TCP/IP services
- Each service uses a specific protocol over a specific TCP/IP Port
 - ◆ Ports 1-1023 are reserved as well known ports
 - ◆ Only authorized applications should use the well known ports
 - ◆ All ports above 1023 can be used by normal applications

IP Based Services - Services

- The documented well known port numbers can be found at:
<http://www.iana.org/assignments/port-numbers>
- Common IP based services
 - ◆ Telnet - Terminal
 - ◆ FTP - File Transfer
 - ◆ LPD/LPR - Printing
 - ◆ SMTP/POP3 - Electronic Mail
 - ◆ HTTP - Web
 - ◆ Misc. Service Protocols

IP Based Services - Telnet - Terminal Interface

- Provides traditional terminal access
- The client and server can negotiate the terminal characteristics
- Typical implementation uses clear-text password for logon
- Capabilities and characteristics are specific to the server operating system

IP Based Services - FTP - File Transfer

- Provides both text and binary file transfer
- Client can connect either on an Anonymous basis or can use a defined UserID/Password
- Note that the password is sent as clear-text.
- File access is controlled through the server operating system's permissions

IP Based Services - LPD/LPR - Remote Printing

- Provides remote printing services in both directions
 - ◆ LPD Server (incoming)
 - ◆ LPR Client (outgoing)
- The following specifications are needed to connect an LPR client to an LPD server printer
 - ◆ Host name or IP Address
 - ◆ Port number (well known port 515)
 - ◆ Printer name

IP Based Services - SMTP/POP3 - Mail Services

- Provides electronic mail services
- SMTP (send mail) is used to transmit an email
- POP (receive mail) is used to acquire a received email
- There are alternate services for managing receipt of email sent via SMTP
 - ◆ IMAP
 - ◆ WEB based email

IP Based Services - HTTP - Web Services

- Provides Web services
- The HTTP command structure allows the browser client to request information
- The Web server responds by either retrieving the requested file or invoking execution of the requested program or script
- The information sent back to the client may contain elements that will execute on the client

IP Based Services - Service Protocols

- **SNMP**
 - ◆ Simple Network Management Protocol
 - ◆ The service is used to provide status and usage information about a server
 - ◆ Information is provided in a generic data structure called a MIB

- **Echo**
 - ◆ Echoes every character sent
 - ◆ Useful for confirming speed and reliability of a TCP/IP data path

- **Time**
 - ◆ Used to synchronize a server's clock to a standard source

Network Management - Proxy Servers

- Proxy Servers “front end” servers providing well known services
- Requests are forwarded to the real server for processing
- Benefits
 - ◆ Security
 - ◆ NAT
 - ◆ Data caching
 - ◆ Workload distribution
- Problems
 - ◆ Slows performance (bottleneck)
 - ◆ Client may require knowledge of proxy

Network Management - Security - General

- Don't just put your corporate servers on the Internet
- Only allow Internet access to specific services on a specific system
- Limit to access from fixed locations if possible (not the whole Internet)
- Audit **ALL** Internet access

Network Management - Security - Firewalls

■ Firewalls

- ◆ Restrict access to/from a LAN
- ◆ Limit packets based on packet type, IP Address and port, or service
- ◆ Software like Microsoft Proxy Server
- ◆ Black-box like SonicWALL

■ Guidelines

- ◆ Allow connections from internal systems to systems on the Internet
- ◆ Allow connections from systems on the Internet to “public” services (Web, SMTP)
- ◆ Minimize or eliminate connections from systems on the Internet to non “public” services

Network Management - Security - VPN

- Virtual Private Networking
 - ◆ Provides a secure, private path from a workstation to the servers on your LAN, through the Internet or an Intranet
 - ◆ Works in a similar fashion to a dial-in PPP connection to your LAN
 - ◆ Requires special workstation software
 - ◆ Needs a Path through through Firewall on a known port
 - ◆ Needs both logon security and data encryption
 - ◆ VPN Client/Server acts like two routers that use IP/Internet for “physical communication” rather than a private phone connection

Network Management - Reliability

- Internet IP Communication
 - ◆ Redundancy must come from your ISP
 - ◆ Multiple-ISP redundancy is difficult (IP Addresses change)
- Workstations
 - ◆ NAT makes switching LANs transparent by insulating the workstation from the Internet IP address
- Services
 - ◆ TCP/IP Services have limited built-in reliability
 - ◆ Only DNS and MAIL have fail-over designed into the protocols

TCP/IP Diagnostic Tools - Overview

- Useful Diagnostic Utility Programs
 - ◆ Ping
 - ◆ TraceRoute
 - ◆ Microsoft WinIPCfg & IpConfig
 - ◆ Microsoft NetMON
 - ◆ IPSwitch WhatsUp
 - ◆ IPSwitch WS_Ping ProPack

TCP/IP Diagnostic Tools - Ping

- Always use to confirm basic end-to-end communication

```
[C:\] PING WWW.CMG.ORG
```

```
Pinging CMG.ORG [209.66.0.64] with 32 bytes of data:
```

```
Reply from 209.66.0.64: bytes=32 time=54ms TTL=241
```

```
Reply from 209.66.0.64: bytes=32 time=54ms TTL=241
```

```
Reply from 209.66.0.64: bytes=32 time=39ms TTL=241
```

```
Reply from 209.66.0.64: bytes=32 time=38ms TTL=241
```

```
Ping statistics for 209.66.0.64:
```

```
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
```

```
Approximate round trip times in milli-seconds:
```

```
    Minimum = 38ms, Maximum = 54ms, Average = 46ms
```

TCP/IP Diagnostic Tools - TraceRoute

- Use to check the path through which packets are routed

```
[C:\] tracert www.fortel.com
Tracing route to www.fortel.com [207.217.96.33]
 0  0 ms  0 ms  0 ms  gateway.mgsinc.com [66.22.17.1]
 1  8 ms  4 ms  4 ms  66.22.7.1
 2  21 ms 18 ms 19 ms 66.22.7.1
 3  20 ms 18 ms 20 ms fe1-0crva003.volocom.net [207.233.168.6]
 4  18 ms 19 ms 19 ms core2.washington1.level3.net [209.244.11.45]
 5  20 ms 19 ms 18 ms washington1.level3.net [209.247.10.77]
 6  82 ms 83 ms 84 ms losangeles1.level3.net [64.159.1.126]
 7  86 ms 84 ms 84 ms hsipacc1.losangeles1.level3.net [209.244.2.98]
 8  86 ms 83 ms 83 ms unknown.level3.net [209.245.88.34]
 9  85 ms 84 ms 83 ms neteng.itd.earthlink.net [207.217.2.29]
10  84 ms 83 ms 84 ms www.fortel.com [207.217.96.33]
Trace complete.
```

TCP/IP Diagnostic Tools - WinIPCfg and IpConfig

- Check current Windows TCP/IP Configuration
 - ◆ Win9x - WinIPCfg
 - ◆ NT/2K - IpConfig
 - ◆ Use /all option

IP Configuration

Host Information

Host Name	LOC12.mgsinc.com
DNS Servers	172.31.1.2
Node Type	Broadcast
NetBIOS Scope Id	
IP Routing Enabled	<input type="checkbox"/>
NetBIOS Resolution Uses DNS	<input checked="" type="checkbox"/>
WINS Proxy Enabled	<input type="checkbox"/>

Ethernet Adapter Information

Circom Ethernet 10/100 PC Card

Adapter Address	00-10-A4-A9-4C-46
IP Address	172.31.1.12
Subnet Mask	255.255.255.0
Default Gateway	172.31.1.41
DHCP Server	
Primary WINS Server	
Secondary WINS Server	
Lease Obtained	
Lease Expires	

OK Release Renew Release All Renew All

TCP/IP Diagnostic Tools - NetMON

- Monitor Network Packets

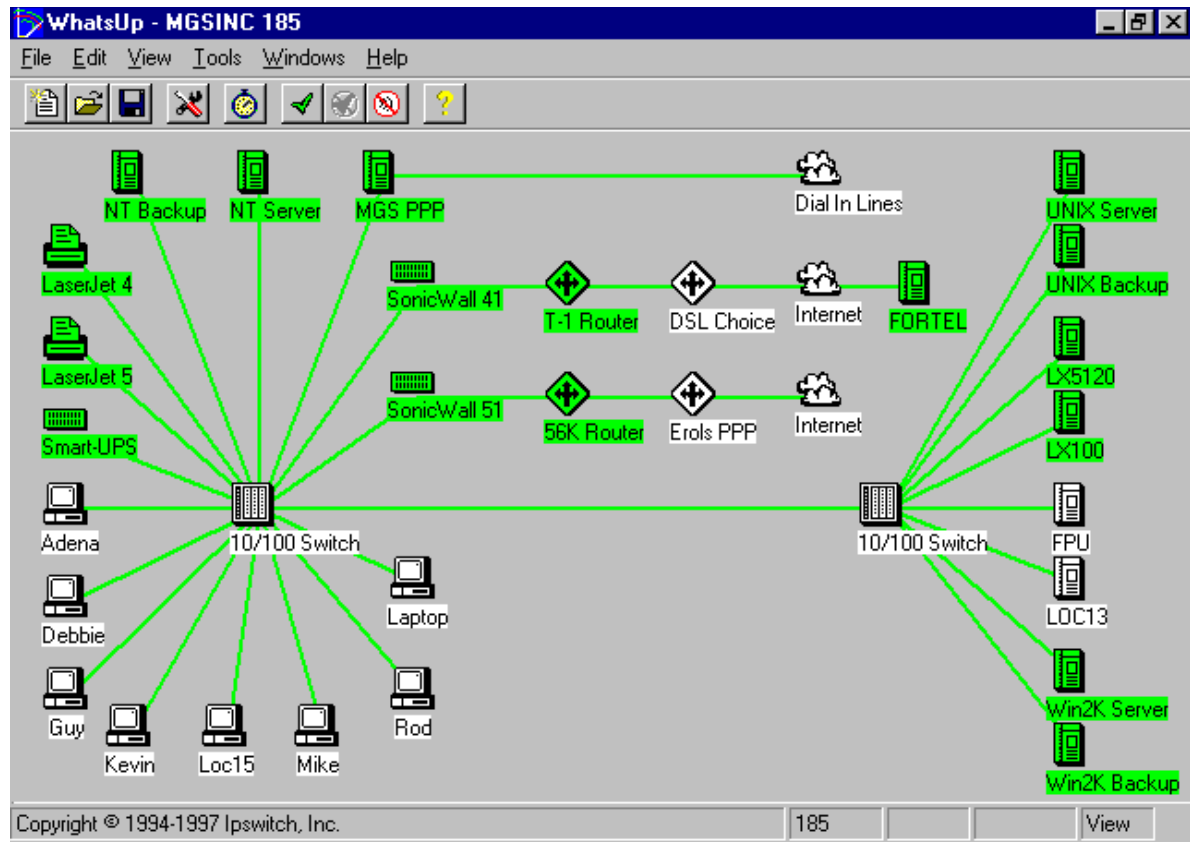
Frame	Time	Src MAC Addr	Dest MAC Addr	Protocol	Description	Src. Other Addr	Dest. Other Addr
8	35.721	00D0B7AFF205	LOC12	APP_BASP	APP: Reply, Target IP: 172.31.1.21 Target Eder Addr: 8010A4A34C4		
9	35.721	LOC12	80D0B7AFF205	TCPS., len: 24, seq: 7601324-7601347, ack: 0, win: 0	172.31.1.21	172.31.1.21
10	35.721	00D0B7AFF205	LOC12	TCP	.A...S., len: 24, seq: 893033566-893033609, ack: 7601326, win: 0	172.31.1.21	172.31.1.21
11	35.721	LOC12	80D0B7AFF205	TCP	.A...S., len: 12, seq: 7601325-7601328, ack: 893033667, win: 0	172.31.1.21	172.31.1.21
12	35.729	LOC12	80D0B7AFF205	HTTP	GET Request (from client using port 1045)	172.31.1.21	172.31.1.21
13	35.727	00D0B7AFF205	LOC12	HTTP	Response (to client using port 1045)	172.31.1.21	172.31.1.21
14	35.729	00D0B7AFF205	LOC12	HTTP	Response (to client using port 1045)	172.31.1.21	172.31.1.21
15	35.728	LOC12	80D0B7AFF205	TCP	.A...S., len: 12, seq: 7601516-7601529, ack: 893033669, win: 0	172.31.1.21	172.31.1.21
16	35.730	00D0B7AFF205	LOC12	HTTP	Response (to client using port 1045)	172.31.1.21	172.31.1.21
17	35.731	00D0B7AFF205	LOC12	HTTP	Response (to client using port 1045)	172.31.1.21	172.31.1.21
18	35.731	00D0B7AFF205	LOC12	HTTP	Response (to client using port 1045)	172.31.1.21	172.31.1.21
19	35.732	LOC12	80D0B7AFF205	TCP	.A...S., len: 12, seq: 7601516-7601529, ack: 893033995, win: 0	172.31.1.21	172.31.1.21
20	37.893	LOC12	80D0B7AFF205	HTTP	GET Request (from client using port 1045)	172.31.1.21	172.31.1.21
21	37.896	00D0B7AFF205	LOC12	HTTP	Response (to client using port 1045)	172.31.1.21	172.31.1.21
22	37.897	00D0B7AFF205	LOC12	HTTP	Response (to client using port 1045)	172.31.1.21	172.31.1.21
23	37.898	00D0B7AFF205	LOC12	HTTP	Response (to client using port 1045)	172.31.1.21	172.31.1.21
24	37.899	00D0B7AFF205	LOC12	HTTP	Response (to client using port 1045)	172.31.1.21	172.31.1.21
25	37.900	LOC12	80D0B7AFF205	TCP	.A...S., len: 12, seq: 7601764-7601778, ack: 893045727, win: 0	172.31.1.21	172.31.1.21

FRAME: Base frame properties
ETHRESH: ETHTYPE = 0x0800 : Protocol = IP: 300 Internet Protocol
IP: ID = 0a3a19: Proto = TCP; Len: 245
TCP: .A..... len: 205, seq: 7601325-7601329, ack: 893033667, win: 8768, src: 1045 dst: 80
HTTP: GET Request (from client using port 1045)

```
00000200 00 10 47 AF F2 05 00 10 A4 A9 4C 46 00 00 45 12  -->A..F-IP..I.  
00000210 00 FF 3A 19 49 00 80 D6 46 78 AC 1F 01 0C AC 1F  )..B.C.eg4C.MD  
00000220 01 15 27 3E 02 50 00 7D FC AD 95 46 D1 EF 8D 18  $.S.P.mj5F-  
00000230 22 39 4A 8E 03 00 01 01 26 0A 03 01 11 C1 2D 05  "B...  
00000240 00 00 47 45 54 20 1F 20 48 34 54 50 1F 31 28 32  GET / HTTP/1.1  
00000250 20 DA 41 63 63 65 70 74 3A 10 2A 2F 2A 0D 8A 41  Accept: */*  
00000260 63 43 42 50 74 2D 4C 41 6E 67 75 61 67 45 3A 2D  Accept-Language:  
00000270 65 6E 2D 75 73 00 0A 41 63 63 65 70 74 2D 45 6E  en-us, Accept-En  
00000280 63 6F 64 69 6E 67 3A 2D 67 7A 69 70 2C 2D 64 6E  coding: gzip, de  
00000290 66 6C 61 74 65 00 0A 5E 73 65 72 2D 41 67 6C 6E  tiace, User-Agent  
00000300 74 3A 2D 4E 6F 7A 89 6C 6C 61 2F 3A 28 3D 2D 28  Mozilla/4.0 [  
00000310 63 6F 61 70 61 74 69 62 6C 6C 3D 2D 4D 6D 4D 4E  compatible; MSIE  
00000320 20 38 28 38 38 2D 27 69 6E 64 64 6F 77 73 2D 38 38  5.5) Windows 9  
00000330 19 0D 8A 48 6F 73 74 3A 2D 77 73 73 2E 6D 67 73  Host: www.wa  
00000340 69 6E 63 2E 63 6F 6D 6D 8A 41 6F 6E 6E 65 63 74  tnc.com, Connect  
00000350 69 6F 4E 3A 2D 69 63 65 70 2D 41 6C 69 76 65 02  ion: Keep-Alive  
00000360 0A 0D 0A
```

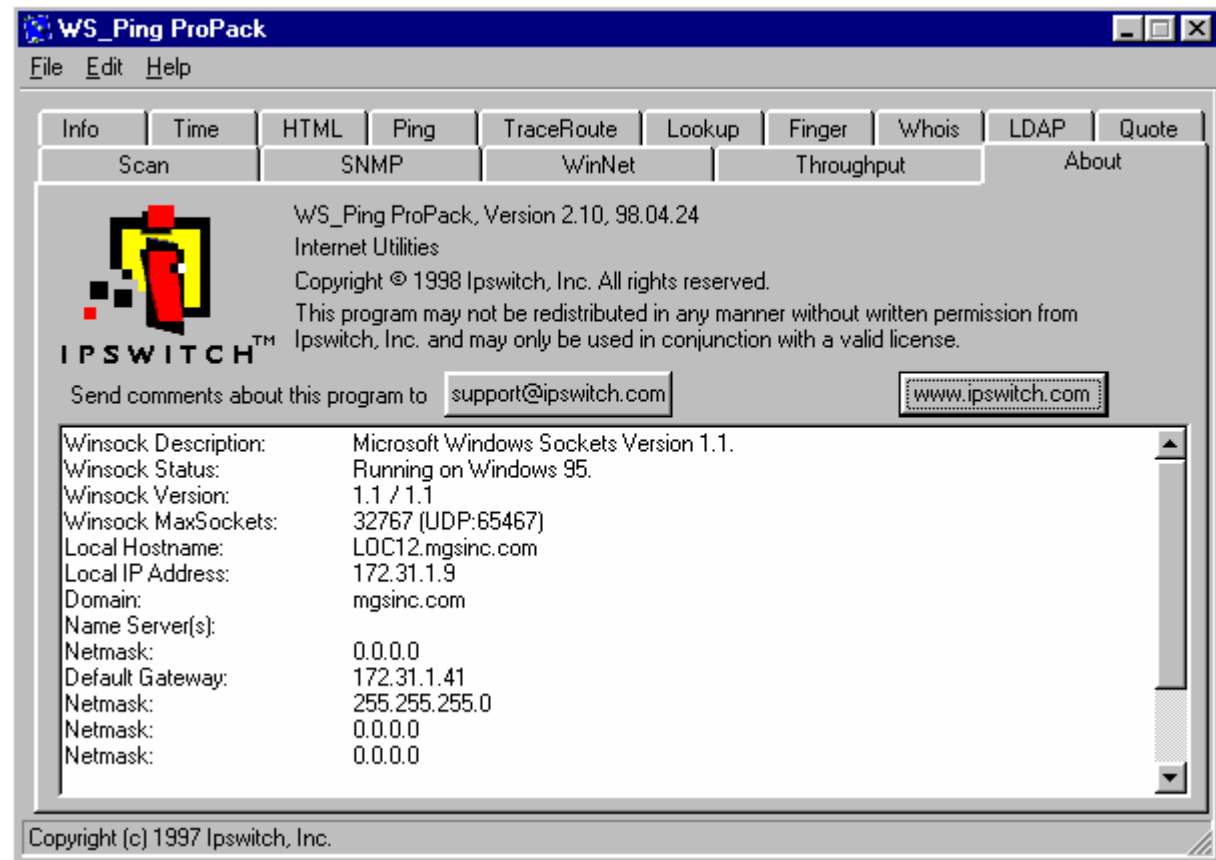
TCP/IP Diagnostic Tools - WhatsUp

- Use to monitor presence of key network components/services



TCP/IP Diagnostic Tools - WS_Ping ProPack

- Use to test key network services



Additional Questions?

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